
Indie Game Battle Download For Pc Highly Compressed



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About This Game

Indie Game Battle is a multiplayer fighting game for up to 8 players inspired by the Super Smash Bros series. However, IGB features indie characters instead, and the game is open for all suggestions!

We've all seen other Smash Bros-like games before. So what makes Indie Game Battle stand out?

Indie Game Battle plays much like our very own version of Smash Bros. However, some core differences are the team-based gameplay, the status effect system, and the PP meter.

IGB is intended to work especially well with team battle, which few other Smash Bros or Smash Bros-like games have put the same amount of focus upon. It works just as well with free for all and 1v1 matches, but some movesets and mechanics are designed to work in teams and create new strategies you may not see elsewhere. If you believe team battles aren't popular enough in other games, IGB could be the game for you!

The PP meter decides how much you can use certain moves on some characters, and the bar will refill over time. Maybe the move is especially powerful and therefore uses the PP bar to simulate a cooldown? Some characters depend on having PP left for using some of their moves. Using this wisely can win you the battle!

The status effect system makes Indie Game Battle more based around strategy. Sometimes, only hitting your opponent enough isn't the best strategy to beat them. Some characters can cause fire damage, poison opponents, drain them of the PP they need to use certain moves, slow down their movement speed, and more. Making your opponent disadvantaged and exploiting their weaknesses can turn a battle around!

We aim to interact with our community as much as possible. All suggestions will be considered, and we never ignore ideas! Anyone interested in the project can feel free to message us about their ideas whenever. If achievable, you might be lucky enough to have your ideas accepted.

Indie Game Battle is a game we want to continuously support and update for as long as possible in the future. We do not have set goal of content for the game for this reason, but we can guarantee that it will continue to grow for a long time as new characters, stages, modes, etc are added to the game.

Right now, the game consists mostly of smaller indie games and less known developers. But we hope to get bigger names into the game in the future if possible, too!

Some features

- IGB features lots of playable characters from various indie games. Each character has their own unique moveset and special moves. Later on, we aim to have a roster of 60 characters or above, too!
- Over 10 stages to fight on. Each stage has a different design, different music, and different hazards.
- Various gamemodes. Right now the game only has one, but later we expect to add several more to keep the game fresh!
- Lots of settings! You can tweak settings to suit the way you prefer to play the game. Turn off healthbars or the damage percentage if you wish, toggle super attacks on/off, enable damage text, and more. You can even toggle things like stage hazards on/off, too!
- Competitive mechanics such as wavedashing, l-canceling, and more to discover!
- A story mode, featuring levels from the games involved! The story mode will come in a later part of development once we got the base game working best possible!
- Lots of third party indie games! IGB includes the games we at Blob Games Studio are developing ourselves, but lots other indies can join in, too!

Are you an indie developer? If so, feel free to contact us if you'd like to see your own characters in IGB. Maybe you'll be lucky! If you aren't a developer, you can always suggest a game, too!

Title: Indie Game Battle
Genre: Action, Indie, Early Access
Developer:
Blob Games Studio
Publisher:
Blob Games Studio
Release Date: 29 Oct, 2015

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Minimum:

OS: Windows XP

Processor: Dual Core

Memory: 4 GB RAM

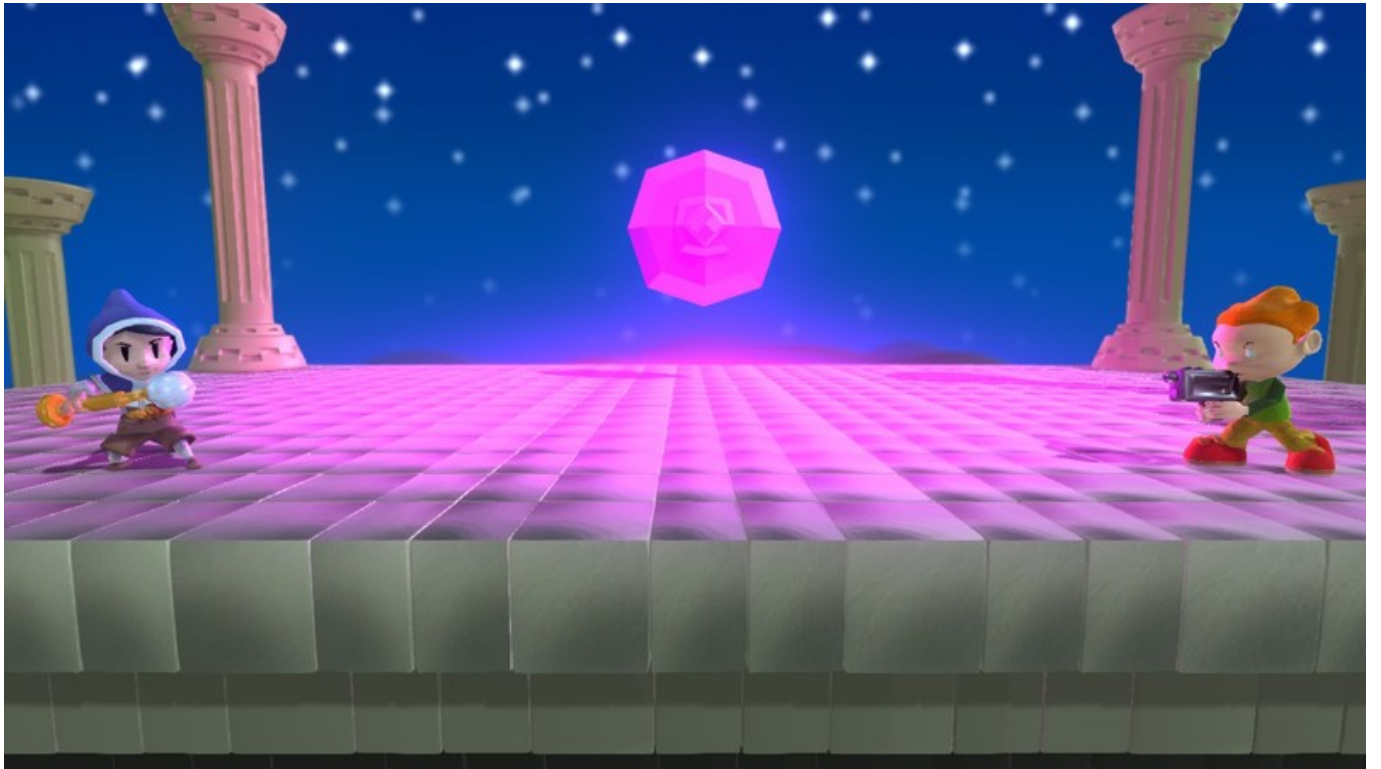
DirectX: Version 11

Storage: 1 GB available space

English







indie game battle niko. indie game rap battle. indie game bounty battle. indie game battle all characters. indie game battle characters. indie game battle dust. indie game battle the batter. indie game battle. indie game battle trailer. indie game battle salad fingers. indie game battle gameplay. indie game battle brothers. indie game death battle. indie game battle steam. indie game battle cancelled. indie game battle download. indie game battle mods. indie game battle goat. indie game battle batter. indie game battle crow. indie game battle brad armstrong. indie game battle lillian. indie game battle wiki. indie game battle roster. indie game battle pico. indie game battle twitter. indie game battle brad. indie game battle bullet kin. indie game battle royale

The indie game characters aren't very differentiated, so it doesn't really seem all that different between playing as Captain Vidrian and the Artist (for example), but it's still a good Super Smash Bros clone for PC as long as the main reason you want it is for the gameplay and not to play as various indie game characters.. The duck from Duck Game was supposed to be in the game, and then the game got cancelled.. Now that the devs won't be working on the game anymore, there is no point on playing the game anymore. Nor you should buy it since it's STILL unfinished. I've been following this game ever since late 2016 (I know, there was a few updates this year) and yet the game had no progress what so ever... now that the game won't be finished, this means no adventure mode, no online mode, no anything that falls in that category. Note: this game could have redeemed itself, but it didn't. Please don't get this game. Don't make the same mistake as I and others did.. Great for if you have friends over and want to have a big game night. Even if you're by yourself its fun.. If it delivers what it promisses... this will be BIG! So far, i give it an 7.2/10

=D Keep it up guys!. All that this game is, is a poor Super Smash Bros. clone. I like the concept, having Salad Fingers (from the online horror series "Salad Fingers", having the goat from the game "Goat Simulator" and having the blue blob from "Slime Rancher", but the attacks, animations, and sound effects were poorly done, maybe I'll re-install thisgame after it gets some patches but for now, don't waste \$9.99 on it. My suggestion is for the devs to host a free open beta to test out the game and work out bugs and problems, so that they can release the full game for it's full price.. me likie IGB

50 матчей - 50 моих побед. 11/десяти ign works. Right off the bat, it's lacking originality as it's a obvious smash rip off, this game actually had a lot of potential though. Sadly, the game really lacks personality making it not so enjoyable to play, although it can be fun to laugh at with friends.

Buy it?

With Friends: Yes

Without Friends: No. Honestly, I feel like this game has potential, but it needs a LOT more polish. I'm sure it might get better in the future, it'll hopefully get more polish and tweaks and stuff. More characters would be nice, too.

I don't have much else to say, add way more polish, tweak a few things here and there, and probably nerf dust because holy shoot, dude.. 2 years this games been out and it's still broken. Gamepad controls dont work and Keyboard controls dont work.. Where do I start with this game?

This game is an obvious Smash Bros. clone, but it has a growing roster of indie characters.

Before you read: Yes, I do know this game is on Early Access, so I will list some ideas for improvement after I list my pros and cons about the game

Pros:

- Has plenty of great characters from popular indie games
- Gameplay mechanics perfectly mimic Smash Bros. (I should know due to playing it for years)
- Dust is on it! :DDDD
- You earn achievements for winning as different characters and getting others KO'ed a certain amount of times

Cons:

- Needs more optimization options
- Adventure Mode is locked, but this needs time to be worked on

Requests:

- Please add Freedom Planet characters such as Sash Lilac
- Please add Quote from Cave Story
- It would be better if the game can recognize that you are using a controller from the start, instead of having to set the controllers in the options, many people buy their games and try them out in their living room using a controller from the start

Result:

Indie Game Battle has the potential to become one of the best indie crossover games on Steam, but it needs time to be worked on, the developers are doing a great job, and they should be paid to be motivated to continue doing so. Therefore, I recommend purchasing this game because it's awesome... and it's WAY better than most Smash Bros. clones on Steam!

*Edit: Removed many cons due to not understanding how the game works, sorry devs!. DO NOT GET THIS GAME

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Here is why, I bought this and was looking forward to the new features and stuff, however they cancelled the game because they got a little bit of hate and some comanys declined having their character in the game

DO NOT BUY

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